

Fundamental Elements of Dueling



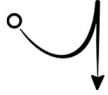
Aura Priori Rhenium

A defensive spell harnessing the power of the ground.



Begorum Terbium Jalto

An offensive spell inspired by the ocean.



Dignissium Eimo Nullam

An offensive spell that stirs up the dirt around the caster.



Fempus Terbium

A defensive spell that often causes rain.



Figrius Epilis

An offensive spell that may cause sparks.



Filarium Iridium Edarto

A defensive spell inspired by tornados.



Laoreet Eimo Purus

A defensive spell which will often leave a burning sensation.



Lexonero Nullam

A defensive spell that may calm the wind.



Lorem Absolvo Quotem

A defensive spell that harnesses the power of surrounding lakes.



Omnes Osmium

An offensive spell that has been known to cause earthquakes.



Protego Proin

A defensive spell that leverages the strength of the mountains.



Provicum Moralis

An offensive spell that may cause water levels to rise.



Sayto Vivamus Accumsan

An offensive spell that uses the air around the caster.



Sei Etuna Terbium

An offensive spell that can result in combustion.



Terbium Arestrium

A defensive spell that may leave a burnt residue.



Thorium Guillerium

An offensive spell employing the energy of the jet streams.